Brandt Howard
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Objective

I want to expand my knowledge in video game development and further develop my skills as a game artist.

Education

Ferris State University, Big Rapids, MI
Bachelor's of Applied Science in Digital Animation and Game Design
Graduation: 2019
Member of The National Society of Collegiate Scholars
Deans List

Allegan County Area Technical & Education Center, Allegan, MI
Program: New Media
Graduated: June 2014
Member of Michigan Industrial Technology Education Society

Awards

E3 College Game Competition Finalist - 2018

Ferris State University Doggie Awards -
Best Capstone, Best Character Design, Best Animation 1

DAGD Game Jam Winning Team - 2014, 2015, 2016

M.I.T.E.S. 4-Color Logo Design 1st Place - 2014

Eagle Scout - 2013

Experience

Lab Monitor   Ferris State University
October 2016 - Present

VR Developer/ Internship   Grand Rapids Public Museum
May 2017 - August 2017

Target
October 2017 - January 2018

Software Skills

3DS Max	Photoshop	Illustrator	InDesign
Unreal Engine 4	Quixel SUITE 2.0	Sony Vegas	ZBrushW
3D-Coat	Microsoft Office	Substance Painter	

References

Jacob Pollak, Ferris State University Instructor
jacobpollak@ferris.edu

Valli Virgo-Caperton, Allegan Tech Center Instructor
vvirgocaperton@alleganaesa.org